



SPIDER
SO CYBER RANGE

SPIDER

a cyberSecurity Platform for virtualised 5G cybEr Range services

Thursday 26 November 2020

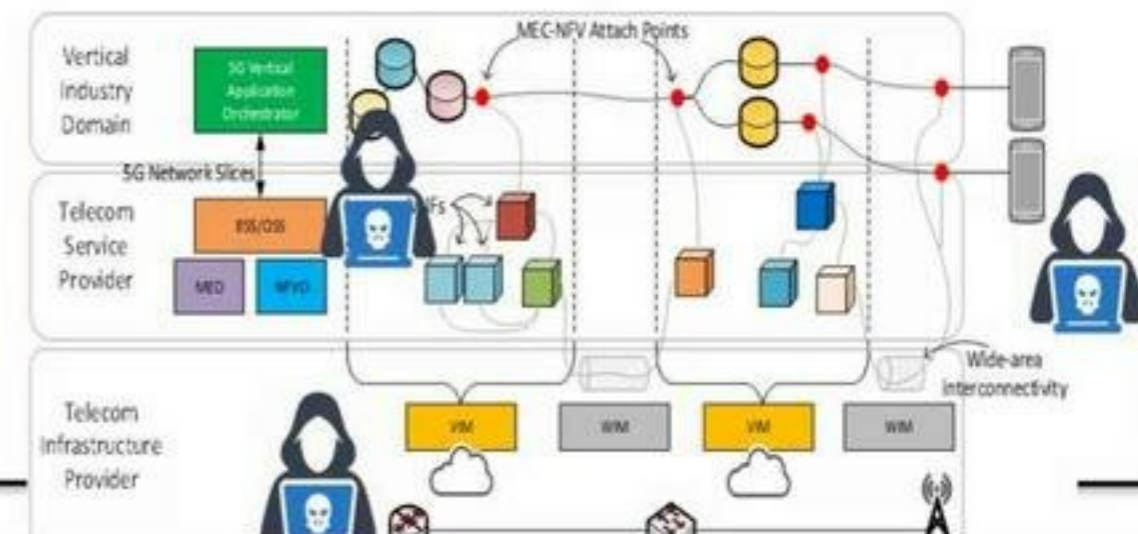


The challenge

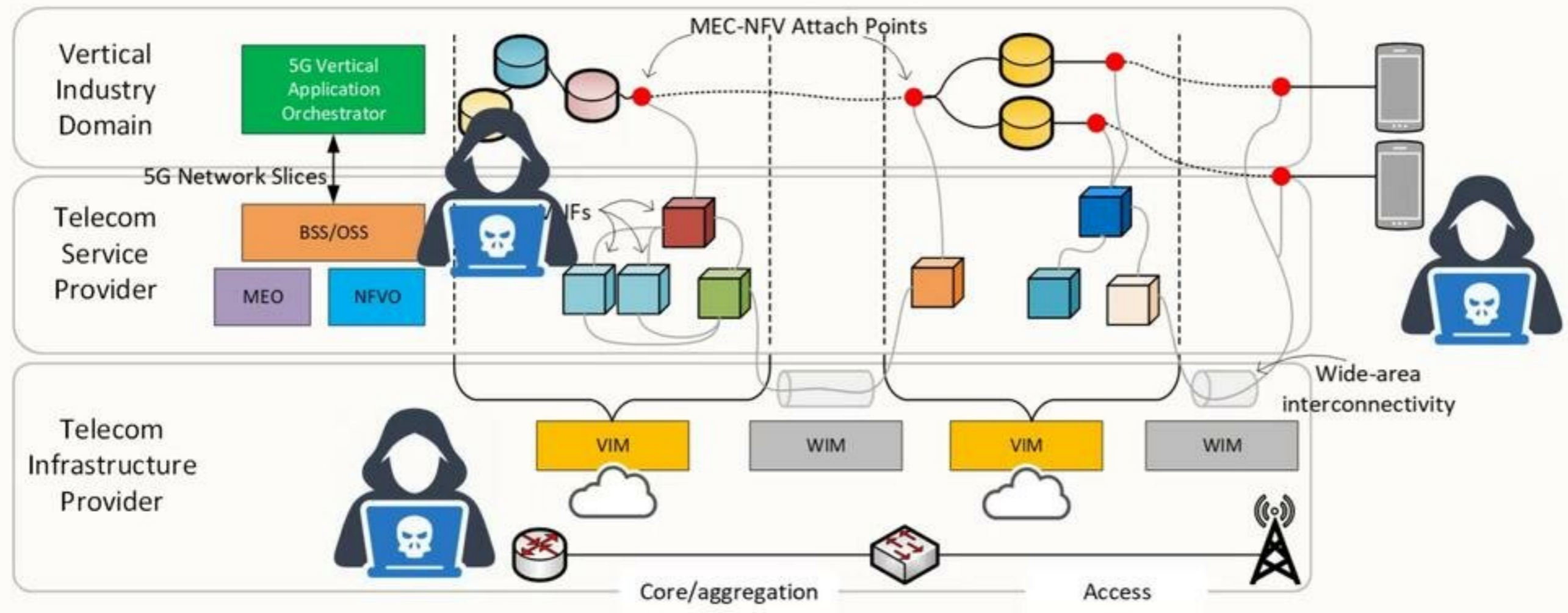
- The emergence of 5G architecture **raised radical changes** in the telco domain
- The **slicing** concept and the **virtualization** of all layers established a **completely new landscape** for both **operators** and application **developers**
- The 'new operational landscape' contributes in the **increase of cyber attack surface**
- 5G incorporates many advanced technologies (e.g. SDN, NFV, SDR, Virtualization) each of which **exposes its own attack surface**

The complexity of today's cybersecurity landscape emphasises the need for **highly competent experts** in securing critical multi-tenant and multi-service environments, such as 5G mobile networks.

5G Threat Landscape



5G Threat Landscape



Concept and approach

Innovative **Cyber Range as a Service platform** that extends and combines the capabilities of existing telecommunication testbeds and cyber ranges with

- latest technologies in **telecommunications management** and **emulation**
- **cyber security training** through **gamification** and **serious games**
- tools for analysing the **economics of cybersecurity solutions**

Uniquely virtualises as a **single and easily accessible solution**

Three major pillars:

- **cybersecurity testing and assessment**, with emphasis on new security technologies;
- **cybersecurity training** in defending against advanced cyber-attacks; and
- **cybersecurity investment decision support.**



Project Information



SPIDER: a cyberSecurity Platform for virtualised 5G cybEr Range services

H2020 Project - Work Programme 2018-2020

- **Secure societies - Protecting freedom and security of Europe and its citizens**

Call: H2020-SU-DS-2018

- **Topic:** SU-DS01-2018 Cybersecurity preparedness - cyber range, simulation and economics

Duration: 1 July 2019 - 30 June 2022



The Consortium



19 partners from 9 European countries (high diversity)

- 5 x Large Industries
- 6 x Research Institutes and Universities
- 8 x SMEs





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Goals / Objectives of SPIDER

- To **develop** a **Cyber Range as a Service platform** targeting the specifics of **5G infrastructure**
- To **realize** an engine capable of **modelling and emulating** network **services** and **applications** as well as **complex cyber-attacks**
- To **provide active learning strategies** towards increasing the **cybersecurity skills** and **awareness** of modern cyber defenders
- To **implement** capabilities for **tracking** the **trainee's activity**
- To **integrate cyber range-driven risk analysis** and **propose econometric modelling tools** capable to forecast the **economic impact of cyber risks**

Target end users & Modalities



- **Distinct Value Proposition for:**
 - **Training Scenario Creators**
 - **Red Team Members**
 - **Blue Team Members**
 - **Infrastructure Providers**
 - **Risk Auditors**
- **Modalities:**
 - **Modality 1: Theoretical Training**
 - **Modality 2: Hands-on Training**
 - **Modality 3: Simulation**



Modality 1: Theoretical Training

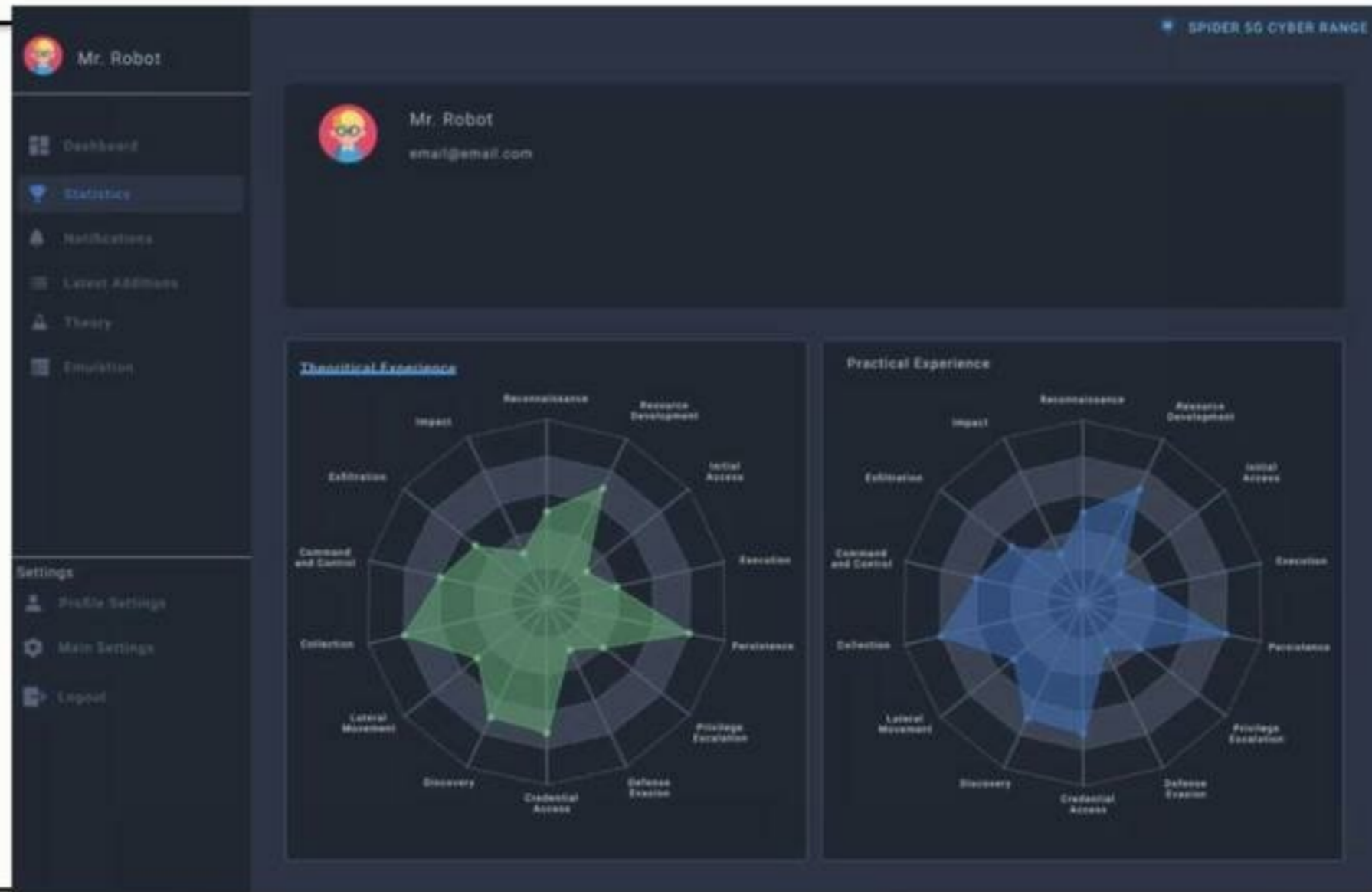
- **Goal:** Leverage the theoretical background of trainees
- **Medium :** Interactive Tests that aim to infer the level of the trainee regarding Hacking Tactics and Techniques
- **Model-Adherence:** MITRE ATT&CK

| Reconnaissance 10 techniques | Resource Development 6 techniques | Initial Access 9 techniques | Execution 10 techniques | Persistence 18 techniques | Privilege Escalation 12 techniques | Defense Evasion 37 techniques | Credential Access 14 techniques | Discovery 25 techniques |
|--|--------------------------------------|-----------------------------------|---------------------------------------|--|---------------------------------------|---|--------------------------------------|--------------------------------|
| Active Scanning (2) | Acquire Infrastructure (6) | Drive-by Compromise | Command and Scripting Interpreter (8) | Account Manipulation (4) | Abuse Elevation Control Mechanism (4) | Abuse Elevation Control Mechanism (4) | Brute Force (4) | Account Discovery (4) |
| Gather Victim Host Information (4) | Compromise Accounts (2) | Exploit Public-Facing Application | Exploitation for Client Execution | BITS Jobs | Access Token Manipulation (4) | Access Token Manipulation (5) | Credentials from Password Stores (3) | Application Window Discovery |
| Gather Victim Identity Information (3) | Compromise Infrastructure (6) | External Remote Services | Inter-Process Communication (2) | Boot or Logon Autostart Execution (12) | Access Token Manipulation (5) | BITS Jobs | Exploitation for Credential Access | Browser Bookmark Discovery |
| Gather Victim Network Information (3) | Denial of Service | | | Boot or Logon Autostart | Boot or Logon Autostart | Deobfuscate/Decode Files or Information | | Cloud Infrastructure Discovery |

Theoretical / Practical Skill Level



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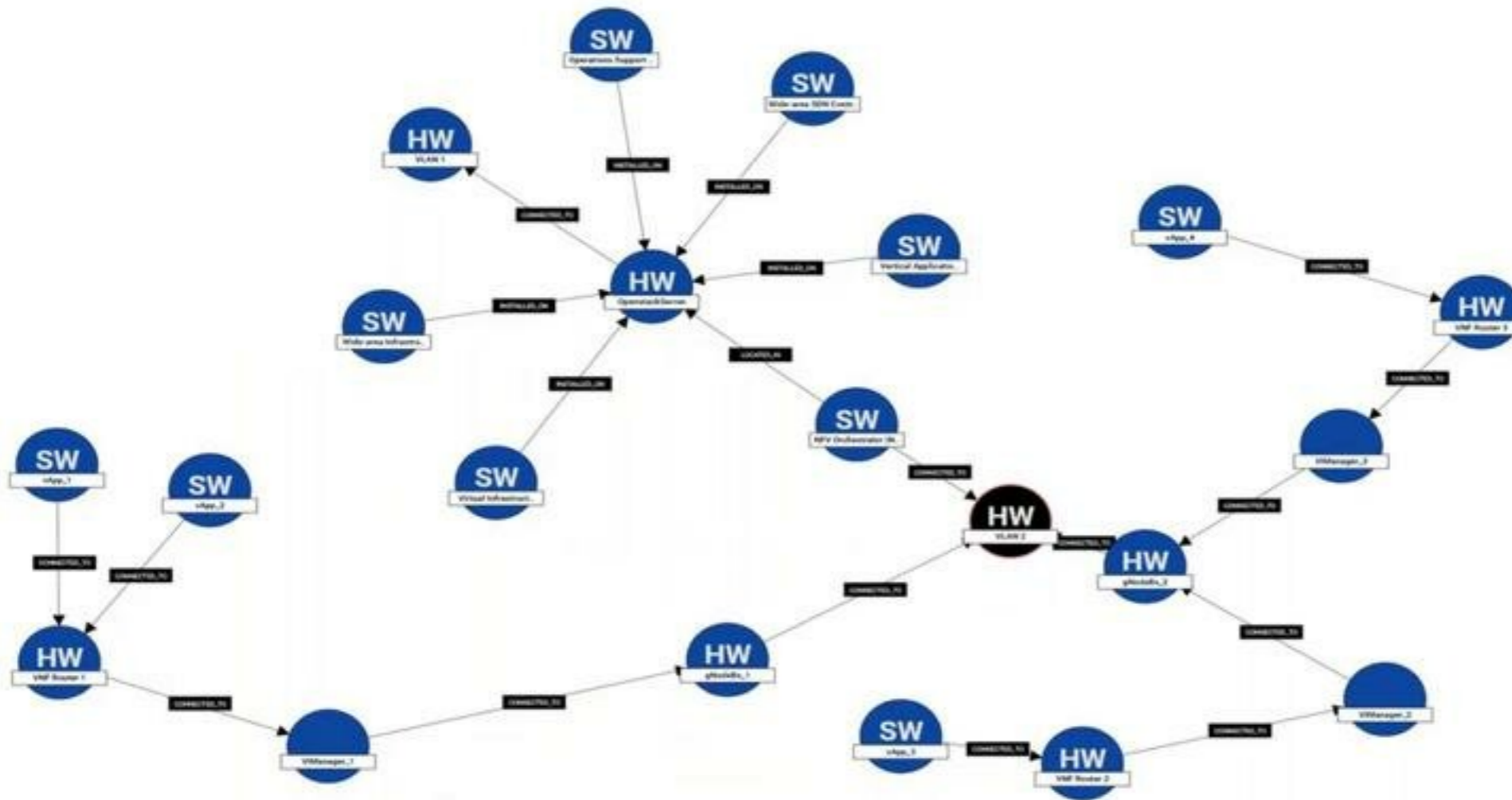
Modality 2: Hands-on Training

- **Goal:** Leverage the practical skills of trainees
- **Medium :** Setup of a Virtual Infrastructure that covers 5G assets
- **Model-Adherence:** MITRE CAPEC

3000 - Domains of Attack

- **Software - (513)**
 - **Exploitation of Trusted Identifiers - (21)**
 - **Exploiting Trust in Client - (22)**
 - **Forced Deadlock - (25)**
 - **Leveraging Race Conditions - (26)**
 - **Fuzzing - (28)**
 - **Manipulating State - (74)**
 - **Man in the Middle Attack - (94)**

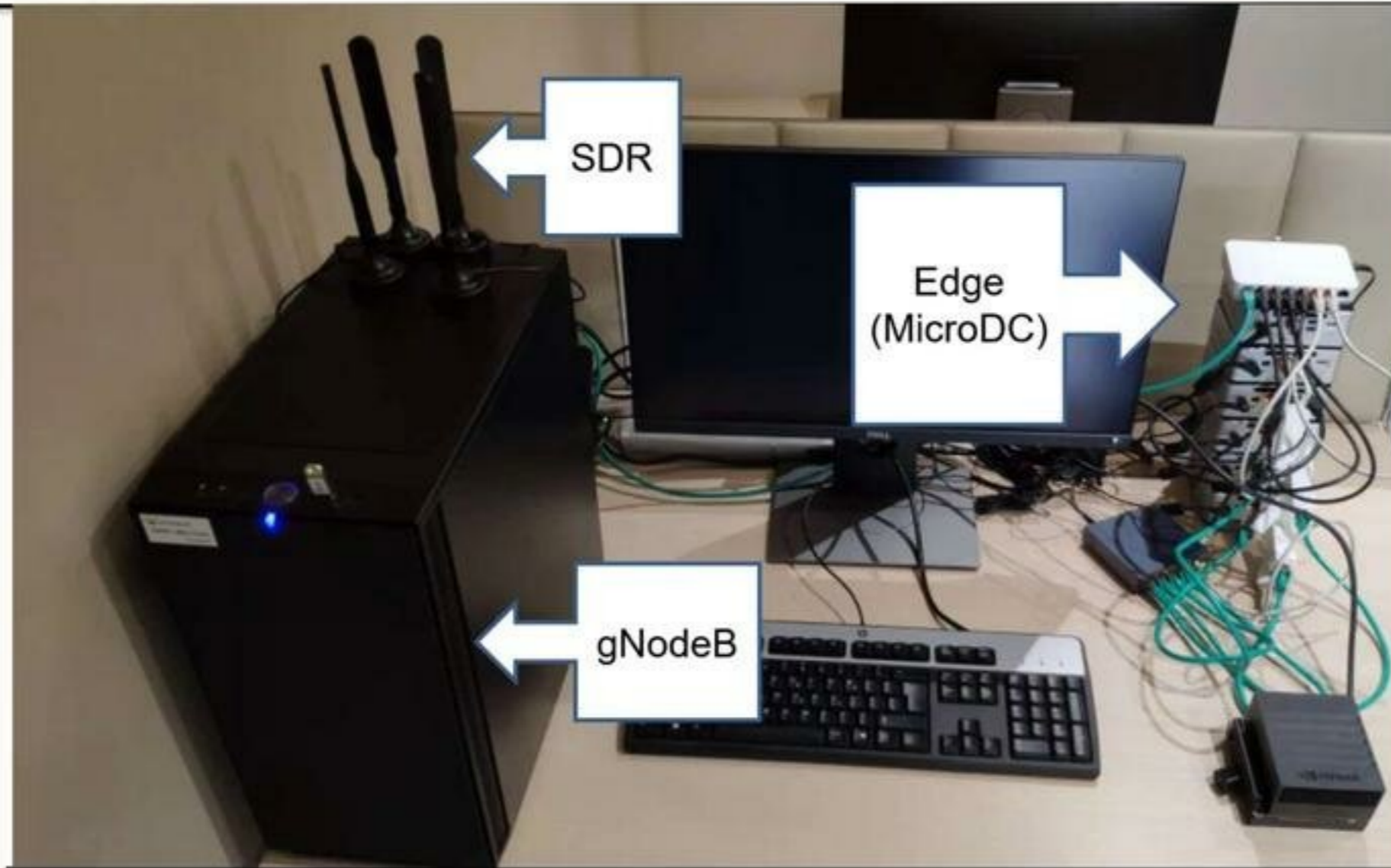
Example Instantiated Topology



VNFs & PNFs used (4G/5G in a box)



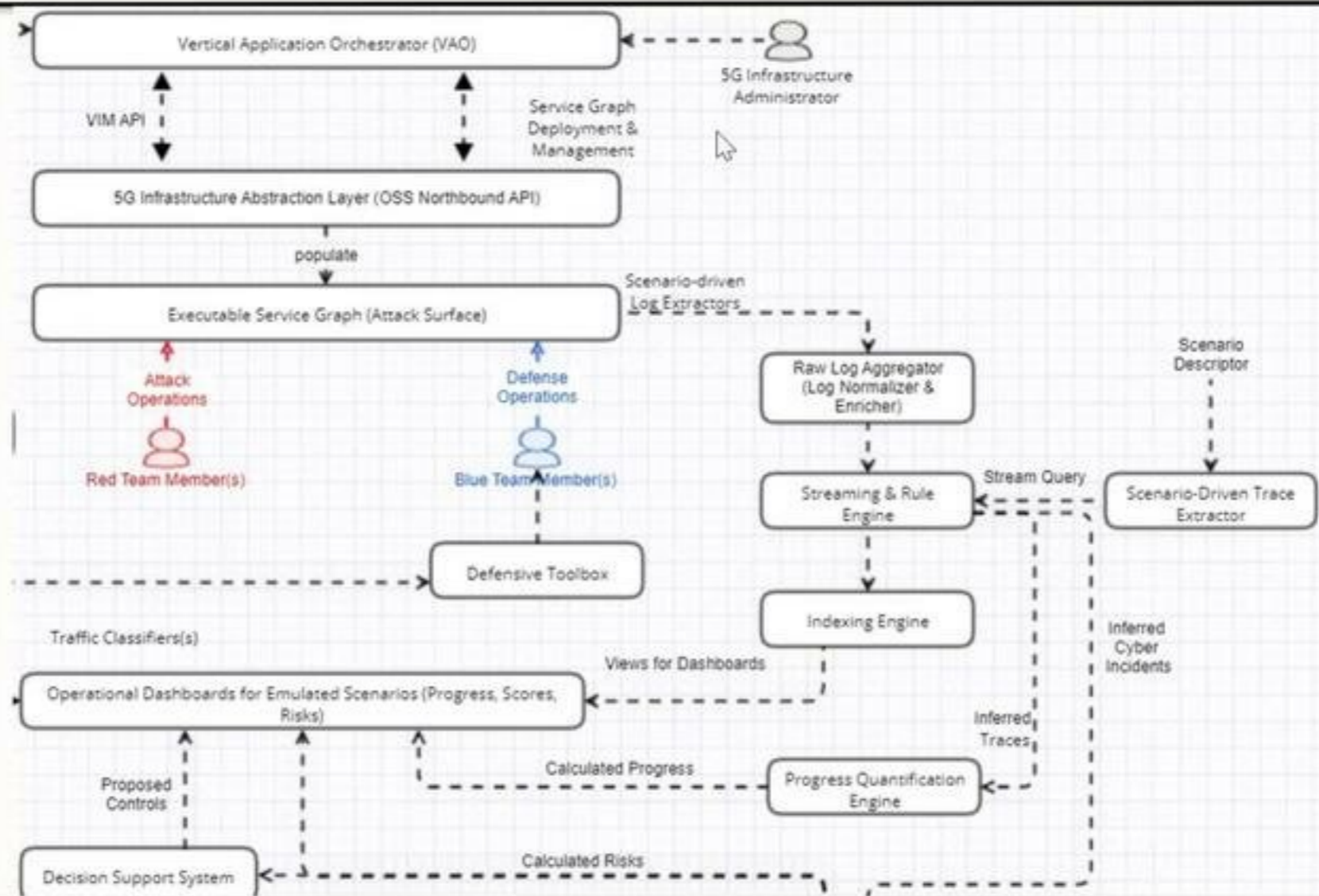
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VSOC & Scoring Model

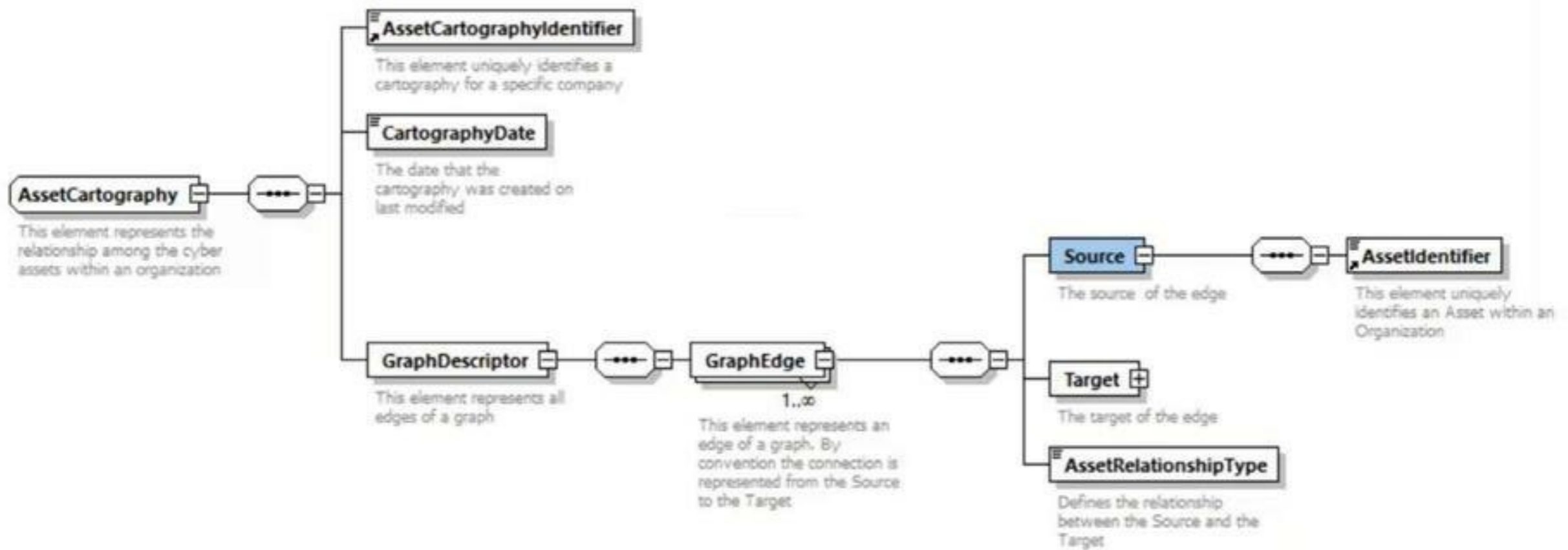


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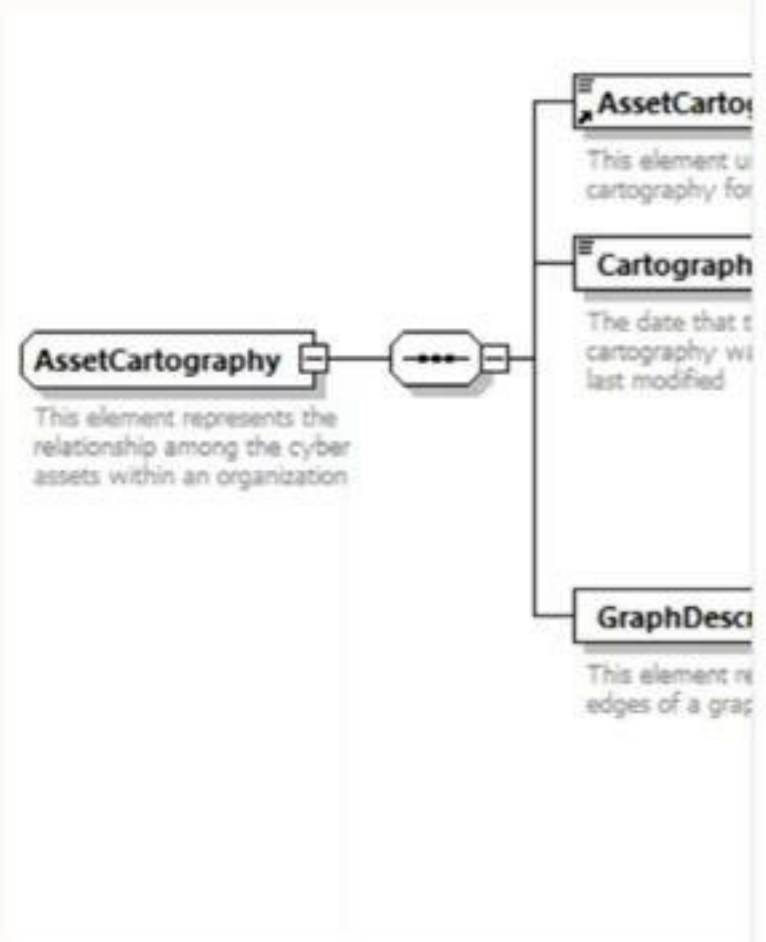




Normative Models

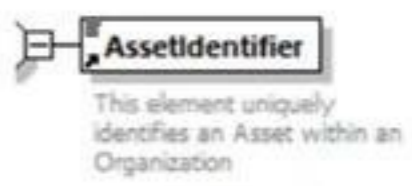
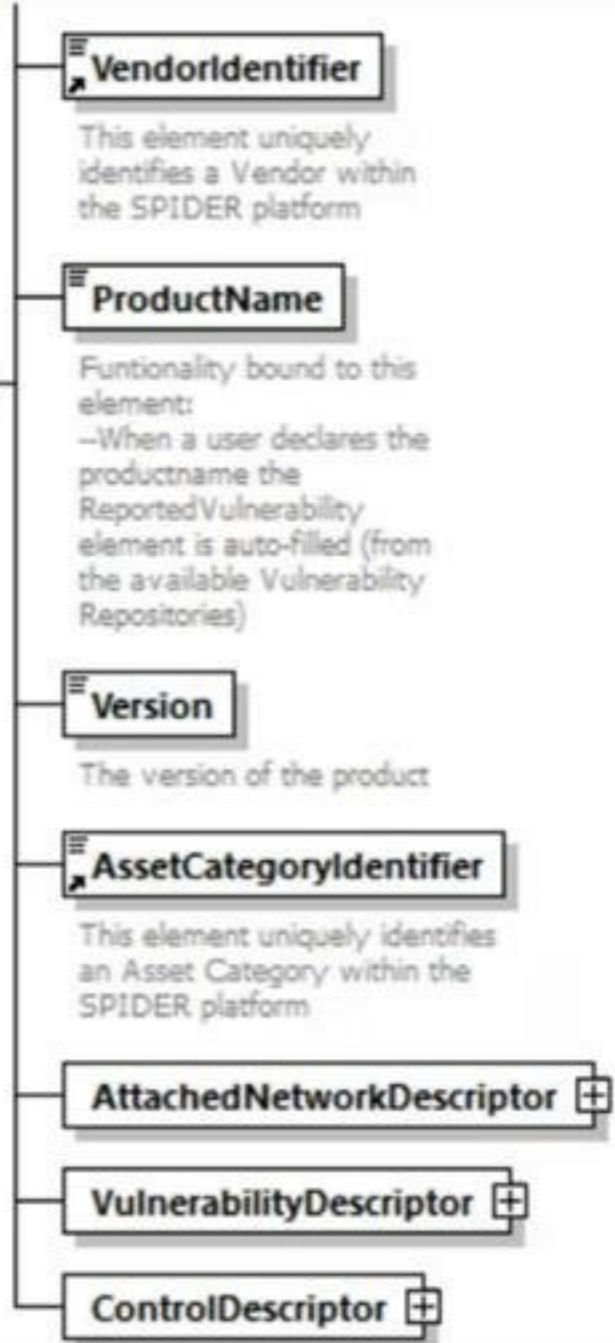


Normative Models

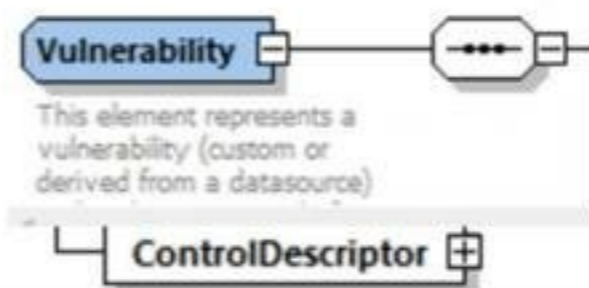
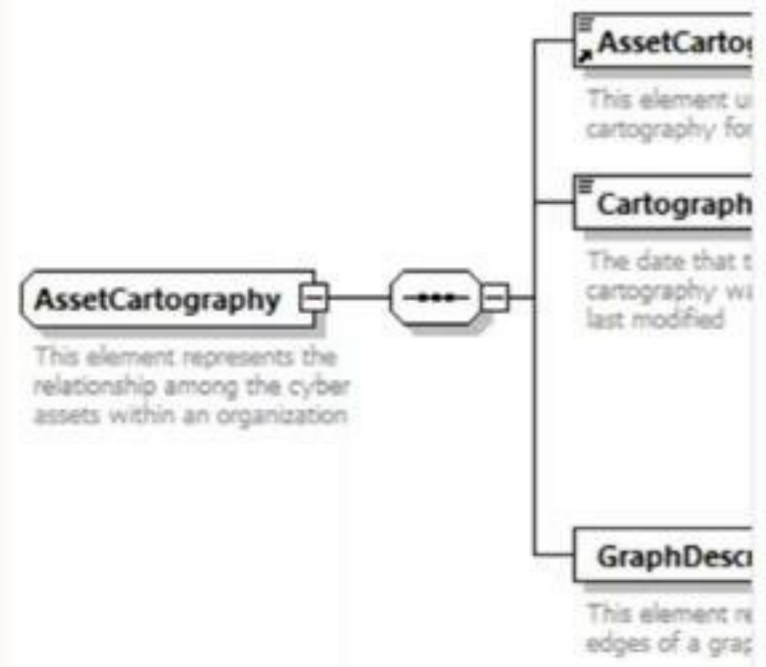


Asset

This element represents one Cyber Asset within one Organization



Normative Models



Confirmed

-When a Vulnerability is confirmed for a specific Asset all Control that potentially eliminate this vulnerability are considered non-existing

CVSSScore

AccessVector

Shows HOW a vulnerability may be exploited:
L - Local
A - Adjacent Network
N - Network

AccessComplexity

measures the complexity of the attack required to exploit the vulnerability:
H - High
M - Medium
L - Low

Authentication

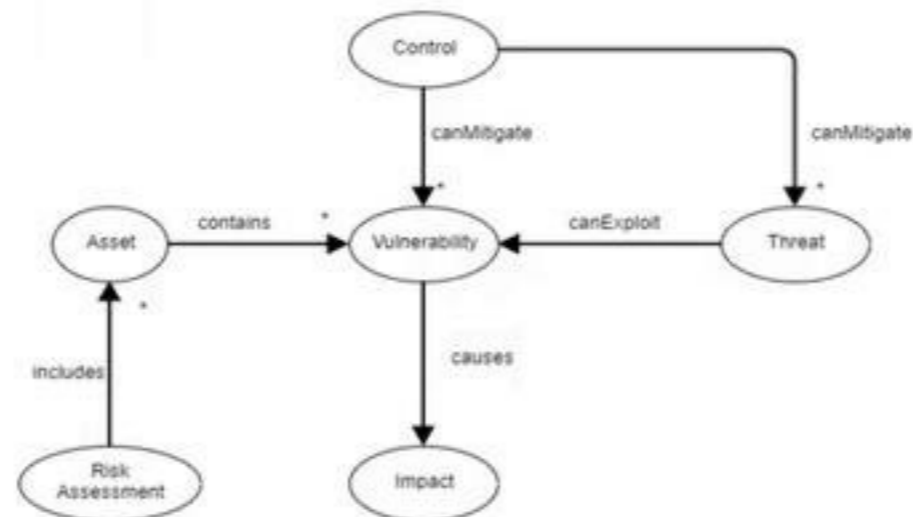
Measures the number of times an attacker must authenticate in order to exploit a vulnerability
M - Multiple
S - Single
N - None





Modality 3: Simulation Training

- **Goal:** Leverage the Risk Assessment skills of auditors/assessors
- **Medium :** Setup of a logical Infrastructure with hypothetical assets and controls
- **Model-Adherence:** NIST Models, CVE, CWE,CPE, ISO-27001



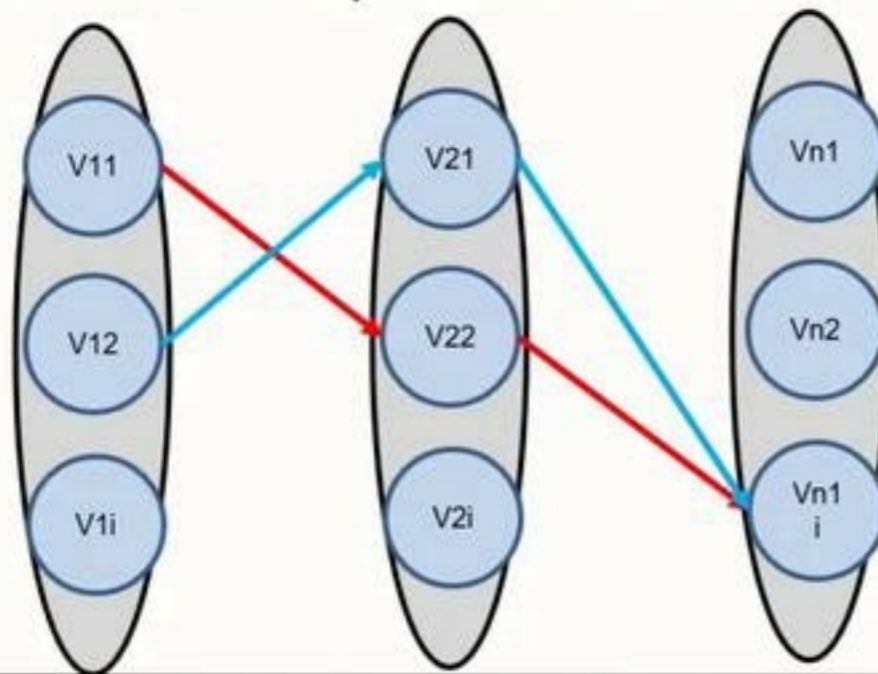
Calculation Model (non Graph-based)

- Individual_Risk = $f(VL , IL , TL)$
 - $TL = f(AV , AC , AUTH)$
 - $IL = f(C , I , A)$
 - TL = subjective
- In traditional models TL is hypothetical
 - Also known as Risk Appetite
- SPIDER provides TL quantification



Calculation Model (Graph Based)

- When Assets are connected model is bound to the Direct Acyclic Graph;
 - Individual Risk Level **IRL**
 - Propagated Risk Level **PRL**
 - Cumulative Risk Level **CRL**
- Both PRL and CRL are dependent to Attack Paths



Game Definition

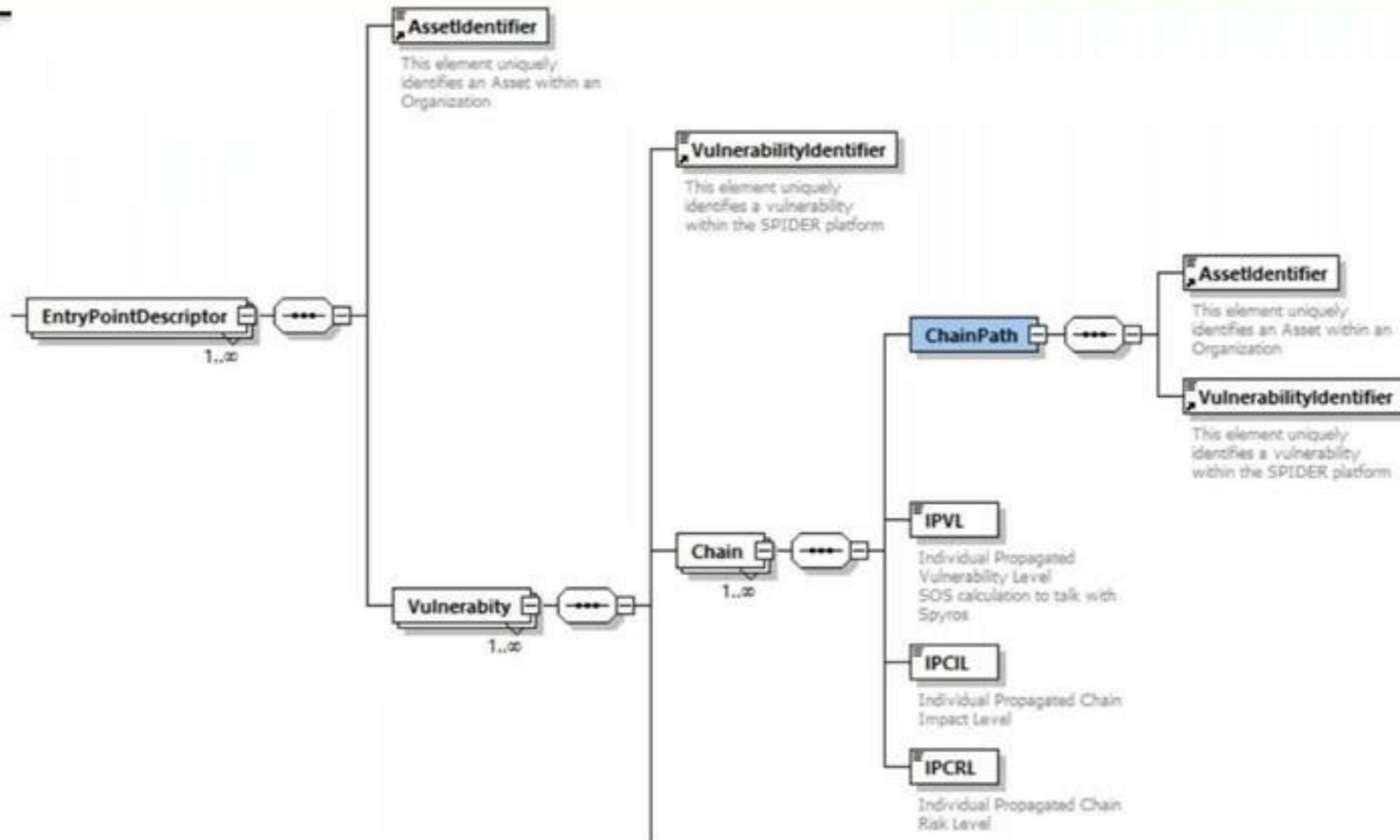


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- What is defensive strategy that has to be followed with given:
 - Asset (vulnerable) topology
 - Likelihood per Attack
 - Acceptable Risk
- Defensive strategy is set of **controls** under a given “cost”



Normative Models



Takeaways



- SPIDER is a “niche” Cyber Range platform targeting the specificities of the 5G telco domain
- It offers three distinct learning-modalities
- It follows de-facto standards
- It exposes normative APIs and structures for its artefacts

Major Challenges



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- Syntactic Interoperability of Scenarios
- Model alignment (skills, topologies)
- Scoring models





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Thank you!

