

Please note, all microphones and the video option are disabled for this webinar. This webinar will be recorded.

If you wish to ask a question during the webinar, please write in the Q&A chat. The trainer will answer the most representative questions before the end of his module session.

Many thanks for your cooperation

Cyber MAR Level 1 trainin Cyber Preparedness Training for a holistic approach in the MARitime logistics supply chain Cristiano C, Cyberoo 24 November 2020, Zoom webinar

Cyber-MAR Consortium

The selection of partners of **different nationalities**, **socialcultural backgrounds** and complementing **multidisciplinary expertise** secure a high-quality actor participation from each intervention domain.

Comprises of 13 partners from 8 European Countries:

- 3 SMEs (DIATEAM, SEAbility, PEARL)
- 3 Industries (ATOS, AIR, Naval Group)
- 2 Research Organizations (ICCS, VTT)
- 3 Universities/Foundations (FAIMM, UoP, WMU)
- 2 End-users (PCT, VPF)

It is well balanced between Research & Academia and Industry & SMEs. The consortium covers almost all different actors across the maritime logistics value chain ensuring the complete coverage of the sector.







Cyber-MAR Partners - WP Training and awareness raising (WMU – WP Leader)



Comprises of 7 partners from:

- 3 SMEs (DIATEAM, SEAbility, PEARL)
- 3 Universities/Foundations (FAIMM, UoP, WMU)
- 1 End-users (VPF)

It is well balanced between Research & Academia and SMEs & End Users.







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Day 1

- 1. Intro and Scenarios
- 2. Regulatory Framework
 - THAMEWORK
- 3. Attacks in deep

- Day 2
- 1. Mitigation and
 - remediation
- 2. Cybersecurity
 - in real life
- 3. Real cases

- Day 3
- 1. Knowledge check
- 2. Final evaluation
- 3. Reasons of Cyber
 - Range







SESSION 1

INTRO AND SCENARIOS





Too many attack vectors and not enough cyber security professionals.

Security Attack vectors







Today (MobCo sample):

Thanks to collected data profiles we do have the capability to take better decisions :

Flood warning Anti-fraud solutions Improved reliability of a service Marketing and ...

Re-selling analytics to 3rd party

Data and value creation - MobCo

DATA

- Customer profiles/ demographic data
- Data generated by mobile phone users (customers) interacting with the mobile phone network
- Location of user can be tracked

VALUE CREATION

- Creation of data products based on mobile phone usage and location awareness (e.g., anti-credit card fraud, location-based marketing)
- Potential for public service offerings (e.g., flood warning by text message)
- Substantial revenue opportunities for analytics - potential to uplift TOTAL revenues by 20% (35% external, 65% internal)





On the other side:

At Caesar time, a "key of 3" solutions was used to encrypt messages between "managers" and "remote workers".

Hide data, protect them, discover them ... means get advantage on adversary teams

Data value can be considered at the same level of importance of cultural and mathematical skills





VALUE OF DATA DATA AND SEASIDE



On every activity some one, external or internal to the corp can have:

Objectives

Method

And can find vulnerabilities

Manipulating data, taking revenge, damaging reputation or disrupting business continuity when not creating fear and chaos it's the 50% resulting from attacks





VALUE OF DATA DATA AND SEASIDE



A sample in the maritime transportation:

On average, for every ship berthing in the European port, another one is waiting outside, and the environmental impact of waiting is compared to the environmental impact of berthing inside the harbours. Has been demonstrated that thanks to BIG DATA analytics this impact can be reduced by up to 80%. And Port Optimisation will be available too.







[BIG] DATA MEANS VALUE CREATION

Technologies like AIS, machine learning, and IoT are making a shift in shipping industry by introducing robots and more sensor equipped devices..







[BIG] DATA MEANS SAVING MONEY:

One of the main problems that the shipping industry is facing is the cause of misplacement of vessels on their route from source to destination. This problem has leads the industry to turn into smarter technologies like big data analytics.

Until hackers/criminals does not disrupt it or does not hack/steal it, this becomes into a money saving investment !



LSM reefers save money with optimisation





What is a computer network ?

A **network** consists of two or more computers that are linked in order to share resources (such as printers and CDs), exchange files, or allow electronic communications





Meeting, Date, Place

WIRED AND WIRELESS NETWORK | basics 2

A network can be wired or wireless or both

PAN, LAN, MAN, WAN

Personal, Local, Metropolitan and Wde area networks are the main 4 types of networks

LAN inside your company/house WAN = Internet

Then exists storage, virtual private, Wireless area networks





Connection method

Wired:





TCP/IP

Protocols

Protocols are used to permit and grant the dialogue and communication between network participants.





Wireless network is a computer network that uses wireless data connections between network nodes.

Wireless networking is a method by which homes, telecommunications networks and business installations avoid the costly process of introducing cables into a building, or as a connection between various equipment locations. admin telecommunications networks are generally implemented and administered using radio communication. This implementation takes place at the physical level (layer) of the OSI model network structure.









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SCADA MEANING Supervisory control and data acquisition

A simple definition:

Generally, the **SCADA** system is a centralized system that monitors and controls the entire area. It is a pure software package that is positioned on top of the hardware. A supervisory system gathers data on the process and sends the commands control to the process

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2010-01-01 12:00:01



Components:

Supervisory computers

Remote terminal units

Programmable logic controllers

Communication infrastructure

Human-machine interface







SCADA systems have traditionally used combinations of radio and direct wired connections, although SONET/SDH is also frequently used for large systems such as railways and power stations. The remote management or monitoring function of a SCADA system is often referred to as telemetry. Some users want SCADA data to travel over their pre-established corporate networks or to share the network with other applications. The legacy of the early lowbandwidth protocols remains, though.



SCADA MEANING Supervisory control and data acquisition





Networked SCADA Systems







Distributed SCADA Systems





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SCADA System



SCADA OUR NEXT PILOT ACTION :





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Many are designed to send information only when the master station polls the RTU.

Typical legacy SCADA protocols include Modbus RTU, RP-570, Profibus and Conitel. These communication protocols, with the exception of Modbus (Modbus has been made open by Schneider Electric), are all SCADA-vendor specific but are widely adopted and used. Standard protocols are IEC 60870-5-101 or 104, IEC 61850 and DNP3.

Network simulation can be used in conjunction with SCADA simulators to perform various 'what-if' analyses.





Main diff

It is said that the best way to differentiate between a ship and a boat is to remember that "<u>A ship</u> <u>can carry a boat, but a boat cannot</u> <u>carry a ship</u>." Technologically, boats are simple vessels with less complicated equipment, systems and operational maintenance requirements. Since ships are required to be operable for longer time-duration and travel across oceans, they are manned using advanced engineering, heavy machinery, and **navigational systems**.



SHIPS AND BOATS different technology



Bridge of a SHIP



Everything it's connected, including Gyro Compass, Radar, AutoPilot, ARPA (Radar Plotting automated solution), AIS (connected to VHF and Internet sat dish ...), LRIT, THD, GPS receiver ... and so on





The Vessels Digitalization...







.... And The Attack Surface









Networking environment In a "simple" merchant ship

Usually at least 2 or 3 different networks: Crew, Business and Systems

- 1. CREW one get also personal devices high risk = more controls
- 2. BUSINESS are from 10 to 20 devices, servers, pc's and voip phones
- 3. SYSTEMS means for example navigation systems like cartography, 24x7 connected to get updates

Still in systems all the Naval Monitoring Devices are doubled (HW Backup) and usually not always connected

Everything, when connected to internet, uses a VPN (Virtual Private Network) to ensure secured dialogue with the internet provider. Also, often there can be a VSAT Firewall solution or a dedicated one.









About Hourbur















Everyone need to know how systems are working, but everyone with a different responsibility level.

TAKE-AWAY : Don't forget we talk about CYBER-Security and everyone can be a target, and on a luxury passenger cruise ship not only CREW, but also guests and PASSENGERS can be attackers or targets









No mistakes allowed

Responsibilities are formally on the Captain and his 1st Mate/Officer (Mate is also the Ship's Safety and Security Officer.)

BUT has been demonstrated that everyone need to engage with CYBERSECURITY with focus and at least basic skills.

No one will be excluded from protecting assets and values on board






An incredibly high cost

Predicted cost 11M\$ means that a crazy high

value is involved into internet use and misu-use

Attacks are evolving every day

Protections are not always in place due to

the «costs» or «difficulties» -

THE TRUE IS «LACK OF KNOWLEDGE»

Security it's NOT comodity

What's in an internet minute? According to data from RiskIQ and threat research from around the world, a lot of evil.

The Cost of Cybercrime Per Minute

\$11.4m predicted to cost the world by 2021¹

\$235,540

predicted in Infosec spending²



\$24.70 average cost of cybercrime for an organization³

\$4.95

average cost of a malware attack for an organization⁴

\$1.18 average cost of privacy compliance for an organization⁵





A simple ladder

«Imagine how expensive it would be to create a 20-foot brick wall around your building, and how inexpensive it is for the bad guys to buy a 30-foot ladder,»

said Steven Chabinsky, a 15-year FBI veteran and Chief Risk Officer at the cybersecurity tech firm Swascan.

«If the response to that security breach is a government mandate to build a 40-foot wall, and I spent my money on that, then the attackers buy a 50-foot ladder. Where does it end?»







RANSOM

«a sum of money demanded or paid for the release of a captive»

...the kidnappers demanded a ransom ...

In our case : someone deliver some malicious software into your devices, locking them and then asking MONEY (usually Bitcoins) to give you back the access to the data

EXPLOIT

commonly means to selfishly take advantage of someone in order to profit from them or otherwise benefit oneself ...

In our case an exploit is a code that takes advantage of a software vulnerability or security flaw. ...



KIND OF ATTACKS USB





Universal serial bus

Nice, easy to use, physical and terrible because not easy to detect

Ready-made hw & sw:

Hacksaw, katana, very well known RUBBER DUCKy

And a well known real cases :

STUXNET, usb only, acts via C&C, infect SCADA and uses **ODays**, mutable and flexible



security risks and can easily turn into your worst nightmare.

Be wise to what lies inside!





Internet is dangerous, not only but it is full of:

Hackers (the smallest problem)

Malware writers

Fraudsters

Blackmailers

Money launderers

Thieves and much more

And «all of them» are looking for CASH! Money, it is all about that

While surfing around you see a warning popup on a website telling you to install the latest Flash Player, and you click "OK" to start the update.



Tiny trojan dropper downloaded and it's now hiding into your device



KIND OF ATTACKS SPOOFING



At least 6 different kinds

Ip Spoofing Web or URL spoofing E-mail spoofing

Protocol spoofing DNS spoofing MAC spoofing



The VICTIMs think to talk with a trusted host but it's not : someone is in the middle now and read and drive the discussion





Phishing, it's cybercrime:

We were usual to SPAM emails, so UNWANTED spots on un-needed products (may be)

In the last decade attacks evolved into Phishing:

«fraudulent attempt to obtain sensitive information or data, such as usernames, passwords and credit card details, by disguising oneself » or better «a form of fraud in which an attacker masquerades as a reputable entity or person in email or other forms of communication»



Exploiting humans





DENIAL OF SERVICE

«An interruption in an authorized user's access to a computer network, typically one caused with malicious intent»

Double «D» = multiple source so DISTRIBUTED DoS attack







DENIAL OF SERVICE

58% of Internet service providers suffered a multi-vector attack

65% of those declared that DDoS was in the top % concerns of 2019 and 2020

Victims are NO more able to sell, buy, communicate, send, receive, show, answer ... until they pay or do something to accomplish attacker requests

Telecommunications is hackers' choice

Telecommunications is number 1, 2, and 4 – out of 4 on the top sub-vertical sectors with a combined **1,991,927 attack frequency.**

| Rank | Vertical | Attack Frequency | Max Attack | Classific ation |
|------|---|------------------|------------|-----------------|
| 1 | ÚÚÚ Wired ↓ Telecommunications Carriers | 1,073,851 | 421.5 Gbps | Information |
| 2 | Telecommunications | 575,749 | 348.9 Gbps | Information |
| 3 | Data Processing, Hosting + Related Services | 467,475 | 243.4 Gbps | Information |
| 4 | Wireless Telecommunications Carriers | 342,327 | 492.5 Gbps | Information |





Let's understand in deep :

The action of disseminating deliberately false information, intentionally false or misleading is DISINFORMATION

while promoting a political cause or point of view is PROPAGANDA and information's can be false or true ...

Finally we do have MISINFORMATION when false or incorrect informations are shared with NEUTRAL intent





KIND OF ATTACKS MISINFORMATION



Challenges:

- 1. Exposure to misinformation that's culturally reinforced outside the digital place
- 2. Oversimplification of the nuances data, due to lack of specific information (health, products, strategies)
- 3. Worldview and confirmation bias reinforce "don't know what you don't know" sample







The ART of Human Hacking or "how to obtain confidential information by manipulating and or deceiving people and artificial intelligence"

Social engineering attacks work because we're imperfect creatures. The attackers know this, and they pray on our fundamental human nature to carry out their nefarious schemes. In this world of social media, they know how ready and willing we are to share personal information.

These attackers are trying to leverage our emotions. They know how primally we react to emotional triggers and exploit them accordingly.





How to obtain confidential information by manipulating and/or deceiving people and artificial intelligence

From «The Art of Deception» as a sample :

A person **gets out of a speeding ticket** by fooling the police into revealing a time when the arresting officer will be out of town and then requesting a court date coinciding with that time.



KIND OF ATTACKS DATA THEFT / LEAK



Do you remember the value of data ?

So important that we can compare every data theft or leak to and Oil&Gas Leak ...

Need to be prevented and in any case an alarm should start immediately when suspected. Damages if stay undiscovered are increasing exponentially.



Real time example

Zeus Banking Trojan Hits Android Phones

https://www.informationweek.com/mobile/zeus-banking-trojan-hits-android-pho nes/d/d-id/1098909

Game Dunga

http://blog.trendmicro.com/trendlabs-security-intelligence/one-click-billing-fraudscheme-through-android-app-found/

- "Your mobile number has won £850,000 IN **** Award Promo. Send your name, address and account number to <u>bmwdept2011@live.com</u>."
- GPS spoofing Ex:- Pokeman go (lower Android versions 6.0.1)





We told already : "it's all about money"

Up to date, financial gains are the main reason or probably the stronger reason of cyberattacks.

75% of attacks are stealing credit cards information (to be sold or used), causing data breaches, demanding ransom with a two step procedure (crypto-locking it's not the only trick) and stay hidden for more than 250 days in average

Economic impact:

The loss of IP and business-confidential information.

The cost of securing networks, buying cyber insurance and paying for recovery from cyber attacks

Reputational damage and liability risk for the affected company and its brand







MARITIME Economic impact:

Loss and damage to cargo.

Unexpected additional costs, e.g. storage.

Delays or disruption of supply chain.

Increased insurance premiums.

Increased prices of goods for consumers







Why do people kill ?

Alcohol and drugs, mental illness, domestic argument ... then money and revenge

Why do Criminals hack and steal information?

MONEY and REVENGE or in some cases .. REVENGE and MONEY







Are Cybercriminals psychopath ?

The answer is «NOT always» :

They will eventually USE some dedicated subjects, commonly called hackers, to take advantage from the skills and to take the wanted revenge

REVENGE usually is related to Porno/Pedo cyber crimes BUT it can happen also «for REVENGE» when someone abuses of deep&dark web and buy a «revenge» activity like cryptolocking or DDoS or information stealing activity.





A specific target as a sample : AIS Systems



- Automatic tracking system for identifying and locating vessels
- 2002 First mandate for vessels over 300GT to be equipped with a Class A type AIS transceiver.
- AIS information supplements marine radar, which continues to be the primary method of collision avoidance for water transport.
- Aid in accident investigation and in search and rescue operations.
- The information is also sent to providers such as Maritimetraffic.com, Vesselfinder.com or Aishub.net.
- Transmit in the Marine bands Channel A 161.975 MHz (87B) & Channel B 162.025 MHz (88B).







AIS can send up to 27 types of messages

- Message 18 is sent between anywhere 30 seconds and 3 minutes to report the vessels position.
- Message 14 is a safety related broadcast used in emergencies.

| Description | Value | Value Description |
|---------------------------|-------------------------|----------------------------------|
| Vessel Name | | |
| NMEA Sentence | !AIVDM,1,1,,A,>3a`Tn1@E | |
| Sentence Type | !AIVDM | |
| Fragments in this message | 1 | |
| Fragment No | 1 | |
| Sequential Message ID | {none} | |
| Radio Channel | A | |
| Payload | >3a`Tn1@E=B0tpiT | 96 bits (16 6-bit words) |
| Fill bits * CRC check | 0*52 | |
| AIS Message | | 96 bits (12 8-bit words) |
| AIS Message Type | 14 | Safety Related Broadcast Message |
| Repeat Indicator | U | Repeatable |
| MMSI | 244 983 000 | Netherlands (Kingdom of the) |
| Spare | 0 | 2 bits |
| Text | TEST ONLY | 9 characters |
| | | |



AIS Systems Messages



- AIS communications do not employ authentication or integrity checks.
- Communication is made over RF
- Anyone with a cheap RF receiver can also "listen" to these messages.

(Range dependent)

Maritime security - AIS ship data

At its79th session in December 2004, the Maritime Safety Committee (MSC) agreed that, in relation to the issue of freely available automatic information system (AIS)-generated ship data on the world-wide web, the publication on the world-wide web or elsewhere of AIS data transmitted by ships could be detrimental to the safety and security of ships and port facilities and was undermining the efforts of the Organization and its Member States to enhance the safety of navigation and security in the international maritime transport sector.

The Committee condemned the regrettable publication on the world-wide web, or elsewhere, of AIS data transmitted by ships and urged Member Governments, subject to the provisions of their national laws, to discourage those who make available AIS data to others for publication on the world-wide web, or elsewhere from doing so.

In addition, the Committee condemned those who irresponsibly publish AIS data transmitted by ships on the world-wide web, or elsewhere, particularly if they offer services to the shipping and port industries.





AIS Spoofing

Hackers can send specially crafted messages that could mimic the location of an existing vessel, or even create a fake vessel and place it on its own virtual course.

Fake CPA

Hackers create a fake CPA (closest point of approach) alert.

Ship Hijacking

Hackers download the data of an existing ship, changing some of the parameters and submitting it to the AIS service.

Man-in-the-water

Because of maritime laws and best practices, everyone needs to address this type of an alert.

Replay Attacks

Hackers capture and store AIS data and replay spoofed messages in specific timeframes

Arbitrary weather forecast

Hackers impersonate actual issuers of weather forecast such as the port authority and arbitrarily change the weather forecast delivered to ships.





- Modification of all ship details such as position, course, cargo, flagged country, speed, name & MMSI
- Creation of fake vessels e.g. having an vessel with nuclear cargo show up off the coast of the US
- Create and modify Aid to Navigations (AToN) entries, such as buoys and lighthouses.
- Research has been published in 2013 but since then there was not an improvement on the protocol
- ITU Radiocommunication Sector (ITU-R); the developers of the AIS standard and the protocol specification have acknowledged the problem



AIS Systems Attacks





Even via RF the hackers have 4 attack vectors:

- AIS Gateway
- Vessel Traffic
 Service
- Vessels
- Offshore



An exagerated example





1. 300 ton ships should not drive down the main street of a city



Meeting, Date, Place



As per his name: it's a testing platform, it's a place were to measure risks and take decisions in a LAB with no real human risk but with the best real life view and simulation.

It's a virtual environment that use actual network equipment, as required to simulate real life.

In our case, it's a large, complex, locally and remotely accessible infrastructure where all equipment and devices are provided by the cyber range vendor/operator, and malware and attacks may be safely run without fear of contaminating the business network

WE CANNOT FORGET THE IMPORTANCE BOATS ...







SESSION 2

ATTACKS IN DEEP

For whom survived to session 1







CISO being prepared with a strong cybersecurity posture:

Hackers:







Common or uncommon ?

Malware. A malicious software, including spyware, ransomware, viruses, and worms. ...

Phishing. ...

Man-in-the-middle attack. ...

Denial-of-service attack. ...

SQL injection. ...

Zero-day exploit. ...

DNS Tunneling.

And many more

- **Fraudulent emails** (75%) remain the most widely used and successful attack on businesses and individuals alike. Most cyber attacks start with phishing emails, exploiting human vulnerabilities, and infecting computers with ransomware or other types of malware. Advanced malicious tools, phishing kits and targeted attacks on specific businesses are expected in 2019.
- Viruses/spyware/malware (24%) is the second most common attack that will continue bringing sizeable damage. Viruses lead to various malicious effects including deleting or stealing information, downloading malicious programs, providing hackers with unauthorized access to the computer, and more. Spyware allows criminals to collect user information, credit card credentials, user passwords, and other personal information.
- **Ransomware** (15%) is the growing threat that allows bad actors to automate the attacks, and thus increase their scale and profits from hacks. It blocks the user or the company from the computer or the whole network demanding money compensations. It's on the boom targeting high-net-worth victims.
- Unauthorized access (15%) can be performed via various malicious techniques and instruments. It leads to information theft that many organizations are now suffering from.
- **Denial-of-service attacks** (12%) are aimed at preventing users from server access. This type of cybercrime can lead to noticeable disruption or complete unavailability of the server, causing further network intrusion and loss of sensitive data.



ATTACKS IN DEEP "bad things" ...



AT LEAST 8

BUGS

WORMS

VIRUS

BOTS

TROJAN HORESES

RANSOMWARE

ADWARE

SPYWARE







RANSOMWARE

is malicious software, or malware, that encrypts the information on a person's computer like documents, photos and music.

It will not release these files until the user pays a fee — or ransom — to unlock these files and get them back. Ransomware has quickly become the most profitable type of malware ever seen, on its way to becoming a \$1 billion annual market.

Ransomware is typically distributed through a few main avenues. These include email phishing, malvertising (malicious advertising), and exploit kits.

After it is distributed, the ransomware encrypts selected files and notifies the victim of the required payment.



Meeting, Date, Place

ATTACKS IN DEEP HOW DO THEY DO ... easy version

Attack anatomy (simplified version)

After studing the target , from wifi or usb or email someone delivers into a ffirst victim unit a software

This one wil start the process

| 1 | 2 | 3 | 4 | 5 |
|--|--|--|--|---|
| hishing and Zero day attack | Back door | Lateral movement | Data gathering | Exfiltrate |
| A handful of Isers are 'argeted by 'wo phishing attacks; one Iser opens Zero day Dayload (CVE- D2011-0609) | The user machine is accessed remotely by Poison Ivy tool | Attacker elevates access to important user, service and admin accounts, and specific systems | Data is acquired from target servers and staged for exfiltration | Data is exfiltrated via encrypted files over ftp to external, compromised machine at a hosting provider |







War Driving and Rogue AP

Most common cases

War driving is the practice of attempting to sniff out unprotected or poorly protected wireless networks

Rogue AP Attack is made by installing/activating an unhautorized AP used byUSERS

Evil twin attack is an unhautorized AP, with an SSID similar or equal to the original one and will get all users keystrokes







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Jamming : so many packets here ... that nothing will work anymore – less working on 802.11.n/ac

BlueJacking/snarfing attacks were the first is DOS similar – many requests, no way to answer while the second is connection without other party auth

NFC attack – easy like everyone know : that's enough to READ at low distance the infos (ex. Contactless Credit cards ...)









Summary

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WSN wireless sensor network

Collection of sensor nodes, small, low cost, short distance comm capabilities and ... VULNERABLE :

Limited processing capabilities

Inability to secure wireless medium

Physical tampering

Limited power





DOS that make the sensor unavailable

JAMMING since they don't use spread spectrum technology

HELLO FLOOD attacks

WORMHOLE attacks – disrupt routing







Wireless encryption

Unfortunately ALL the actual wi-fi deployed encryption standards CAN BE BROKEN

From 3 to 5 seconds to find a 8 to 10 digit WEP key

From 30 to 180 seconds to build a WPA key if shorter than 10 digits

Forget WPS al all – disable it on every device, brute force attacks available since 2011 and never solved

Receiving enough packets, the attacker can start the key cracking process

Being able to find/read/sniff the initialization vector means getting enough material to rebuild the key.

Step 1 – Applications \rightarrow Click "Wireless Attacks" \rightarrow "Fern Wireless Cracker".







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- Detailed Step by Step hacking guides
- 30 real life lab scenarios & more than 300 figures

Andreas K. Kolokithas



ATTACKS IN DEEP SAT 01

Main vulns :

Inconsistent software patching, weak encryption, and old IT equipment are key vulnerabilities to satellite networks.

Legacy satellite communications platforms are not easily updated and must undergo significant testing to ensure that upgrades for communications, encryption, or improved operability with next-generation platforms will not interfere with other, possibly critical, system functions.

High presence of legacy IT or OT system vulnerabilities «embedded» and left alone ...









And ground systems ?

Ground systems are the most vulnerable weak points in a hierarchy that starts with the TT&Cs/Satellite Operations Centers (SOCs) and flows down through the Network Operation Centers (NOCs) and gateways, teleports, and earth terminals







Worst case scenario :

Hijacking is illegal transmission using a satellite, or taking control of a signal such as a broadcast and switching it with another (Paganini, 2013). Whereas Controlling is the most difficult form of hacking, in which hackers control an orbiting satellite by breaching and taking control over the TT&C ground station, payload, or/and bus that.



Ip spoofing :

IP spoofing is the creation of Internet Protocol (IP) packets which have a modified source address in order to either hide the identity of the sender, to impersonate another computer system, or both. It is a technique often used by bad actors to invoke <u>DDoS</u> <u>attacks</u> against a target device or the surrounding infrastructure.

ATTACKS IN DEEP SPOOFING IP

DDoS attacks will often utilize spoofing with a goal of overwhelming a target with traffic while masking the identity of the malicious source, preventing mitigation efforts. If the source IP address is falsified and continuously randomized, blocking malicious requests becomes difficult. IP spoofing also makes it tough for law enforcement and cyber security teams to track down the perpetrator of the attack.





ATTACKS IN DEEP SPOOFING IP



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Email spoofing, or whaling and spear phishing :

Email spoofing is a very popular attack method. The sender modifies message headers so that emails appear as sent from someone else. Hackers use it, for example, to impersonate employees of a company to obtain login credentials, personal data, or other confidential information.



The box in red above highlights the email's envelope. Normally the envelope fields are filled out for the sender automatically during the translation of the header. Neither the sender nor the recipient usually sees this information. The stuff in blue is the header and body. This is the stuff you normally see when you open an email that was sent to you.

It is possible for the sender to tinker with the message header and spoof the sender's identify so the email looks like it is from someone other than Dude1. Let's break down how.

Say you have a friend that likes to play practical jokes on you. And you receive an email from them that says this:

mail from: dude1@domain1.com
rcpt to: dude2@domain2.com
data
From: BossMan <bossman@domain1.com>
Subject: Raise!
Date: February 13, 2018 3:30:58 PM PDT
To: dude1 <dude1@domain1.com>
Reply-To: BossMan <dude2@domain2.com>





The structure of email

Why can't we just harden email like we do a firewall and turn it into a tank? Because email wasn't built with security in mind. It was invented in the 1960's and the original standard, RFC 822, was written in 1982. Updated standards weren't written until 2008, which contain the current email structure that we all know and are comfortable with.

Email as we know it today consists of three major sections:

The envelope The message header The message body ...





The structure of SPOOFED email

Usually the envelope fields are correct, **but the From and Reply-To are false**. When Dude1 receives this email, he may think it's from his boss. When he hits "Reply" all he'll see in the To: field is the "BossMan" name, but it will go back to his friend who spoofed the email, Dude2.

According to the FBI, this type of scam has siphoned more than \$2.3 billion from more than 17,000 victims—and those are just reported incidents. Impostor emails succeed for three primary reasons:

They look and feel legitimate

They do not include a malicious link or malware attachment

They do not arrive in high enough volumes to raise red flags in most anti-spam tools





What is Jamming ?

Jamming is a technique in which a receiver is overloaded with a high power transmission of jamming signal from another transmitter.

It's an INTENTIONAL radio noise, created to block a receiver from getting required radio signal





ATTACKS IN DEEP DOS 01



Denial-of-service

(DoS) attack occurs when legitimate users are unable to access information systems, devices, or other network resources due to the actions of a malicious cyber threat actor





The first known Distributed Denial of Service attack

Occurred in 1996 when Panix, now one of the oldest internet service providers, was knocked offline for several days by a SYN flood, a technique that has become a classic DDoS attack.







5 top DDoS attacks of the last 10 years

The AWS DDoS Attack in 2020

The Mirai Krebs and OVH DDoS Attacks in 2016

The Mirai Dyn DDoS Attack in 2016

The GitHub Attack in 2018

The Six Banks DDoS Attack in 2012







DDoS Attac

Some DoS and DDoS technique :

DNS flood where an attacker floods a particular domain's DNS servers in an attempt to disrupt DNS resolution for that <u>domain</u>. If a user is unable to find the phonebook, it cannot lookup the address in order to make the call for a particular resource

Memcached attack is a type of cyber attack in which an attacker attempts to overload a targeted victim with internet traffic. The attacker <u>spoofs</u> requests to a vulnerable <u>UDP</u> memcached* server, which then floods a targeted victim with internet traffic, potentially overwhelming the victim's resources.

SYN flood (half-open attack) is a type of <u>DDoS</u> which aims to make a server unavailable to legitimate traffic by consuming all available server resources. By repeatedly sending initial connection request (SYN) packets, the attacker is able to overwhelm all available ports on a targeted server machine, causing the targeted device to respond to legitimate traffic sluggishly or not at all.

Memcached DDoS Attack gation se NTP Amplification Attack DNS Amplification Attack 1 solutions SSDP Attack bach invol DNS Flood capable c HTTP Flood tructure u based DD SYN Flood Attack UDP Flood Attack Ping (ICMP) Flood Attack ive solutio Low and Slow Attack growing Application Layer Attack and ther s capable Layer 3 Attacks Cryptocurrency Attacks ACK Flood Attack to create QUIC Flood Attack al time. Th vork is a c Smurf Attack (historic) Ping of Death (historic) a seatbelt but when that time comes it be the success of any protection s reliability engineers working 24 Redundancy, failover and an ex of the platform.

Common DDoS Attacks





Misinformation can be a WEAPON

Covid-19 fake news exploited thanks to false information shared by misinformed or misguided individuals. Someone went in wrong direction due to those informations And died







Real or Fake News Card Game, Party Games

«Believe me or not It's the era of testing IQ and Intelligence as well as learning how Misiformation works»

«DAILY LANE CLOSURES DUE TO ZOMBIES» hacked sign caused 9% veicles to exit from the highway at that time







Phishing it's already a Social Engineering attack.

- 1. Spear Phishing
- 2. Pretexting
- 3. Vishing
- 4. Baiting
- 5. Tailgating
- 6. And «talking with people», by phone or in person !







Scareware, baiting, phishing and spear phishing

Given that social engineering attacks remain the most commonly used techniques, it becomes obvious that hackers focus on exploiting the human factor as a weakness. Even the welldesigned security systems could be undermined via a single malicious act aimed at the human factor.

The weak links in your organization's cybersecurity system can come in many forms but it doesn't mean that the system can't be protected effectively.





Measuring people vulnerabilities ?

People shame and blame

People make others feel bad for their behavior

And people avoid testing because it makes them feel vulnerable And YOU don't like to feel vulnerable, isn't it ?







What can be stolen ?

- 1. Supplier list
- 2. Testing procedures
- 3. Prototypes
- 4. Corporate strategies
- 5. Staff details, including personal infos
- 6. Company capabilities and weaknesses
- 7. Ideas
- 8. Designs
- 9. Chemical formulas
- 10. Business methods
- 11. You can add "everything" here

Why?

- 1. Money
- 2. Money
- 3. Guess





How?

USB attacks Phishing emails An interesting dinner A strange SMS Or the well known "Evil Maid attack" that still works







Was 2009 when ...

... Alex Tereshkin got some spare time and

implemented the **Evil M**a TrueCrypt system disk en of a small bootable **USB** : allows to perform the att "plug-and-play" way.

The whole infection proc minute, and it's well suit hotel maids

nower button. The system starts and boots from the USB. But then you have an appointment at the hotel SPA (at least this little fun you can have on a business trip, right?). Obviously you don't want to look so geeky and you won't take your laptop with you to the SPA, will you? The Evil Maid just waited for this occasion... She sneaks again into your room and powers up your laptop. She presses a magic key combo, which results in the Evil Program displaying the sniffed decryption password. Now, depending on their level of subtleness, she could either steal your whole laptop or only some more important data from the laptop. Your system disk encryption software is completely useless against her now.

our BluePillBoot I EEPROM). This Evil out the encryption ort it back to the

ush your teeth after efrain from not i just need to enter vhatever. Your ne prompt, like if it possibly know the t been loaded a

moment ago from the MBR or a PCI EEPROM? It can not! So, you enter the valid password, your system gets the

a hotel room and go down for a breakfast... Meanwhile an

Evil Maid enters your room. She holds an Evil USB stick in

her hand and plugs it into your laptop and presses the





SMS Malware and via E-Mails :

6 years ago : Pony Loader, also referred to as Fareit, has been around for a few years and has the ability to steal sensitive information from a victim's computer and install additional malware. This may include taking stored credentials for email, web and FTP accounts. In the past, Pony has been used to distribute the P2P GameOver Zeus Trojan.







Insight at SCADA hacking incident

Stuxnet....

Night Dragon. ...

Duqu, Flame, and Gauss. ...

Shamoon - Saudi Aramco and RasGas. ...

Target Stores. ...

New York Dam. ...

Havex. ...

German Steel Mill

Stuxnet

In 2010, Stuxnet was the one of the most complex malware known. It infected control system networks and it was presumed by some to have damaged as many as one-fifth of the nuclear power centrifuges in Iran.

The Stuxnet malware was a wake-up call to SCADA systems around the world because it was considered *the first known threat to target specifically SCADA systems in order to control networks*. The US Department of Homeland Security's (DHS) Industrial Control Systems Cyber Emergency Team (ICS-CERT) issued multiple guidelines on how to defend against the Stuxnet malware, which also infected systems in the US.





Duqu, Flame, and Gauss / 1

In 2011, Hungarian cyber security researchers discovered three *information-stealing malware*: Duqu, Flame, and Gauss. It is believed that these three malware are related since they all use the same framework.

Duqu was a malware designed to perform information gathering. It was designed to attempt to hide data transmissions as normal HTTP traffic by attaching encrypted data to be extracted in a .jpg file.

Flame is a complex malware designed to steal information by using: Microphones. Web cams. Key stroke logging. Extraction of geolocation data from images.





Duqu, Flame, and Gauss / 2

The malware **Gauss** is also intended for information stealing. It gathered the following information from the attacked systems:

Passwords, cookies, and browser history by intercepting user sessions in different browsers.

An important point to keep in mind from the Duqu, Flame, and Gauss information-stealing malware is how complex attacks can be.







This project has received funding from the European Union's horizon 2020 research and innovation programme under grant agreement No. 833389